

Florida Travel Ball League – Fall 2010

League Playing Rules

- I. General Information & Important Dates
 - a. League registration fee is \$75.00 per team. Registration must be done online at www.FloridaTravelBall.com.
 - b. Both Open (Major/AAA) and AA classifications will be offered for Fall Travel League ONLY.
 - c. League begins August 29, 2009 and will continue through November 2, 2009. Deadline to register will be Monday, September 7, 2009.
 - d. League Champion will be determined by best record from regular season. Any games scheduled outside of classification will not be included in record to determine league champion.
 - e. When scheduling, please note the following –
 - i. Must schedule within classification to qualify for postseason play.
 - ii. Cannot schedule more than two (2) games with same team in classification.
 - f. League Championship tournament will be held November 20-22, 2009 in Leesburg, Florida to determine League Tournament Champion ONLY. Only teams who participated in FTB league are eligible to play in League Championship tournament.
 - g. Teams must play no less than eight (8) scheduled games in order to participate in postseason tournament.
 - h.
- II. Eligibility
 - a. Team Eligibility
 - i. Each team must be registered with USSSA Baseball and approved to be part of the league. FTBL reserves the right to refuse anyone or any team from participating in the league.
 - ii. Once schedules are posted, teams forfeit their rights to a league refund.
 - iii. Each team is to have an insurance policy with a minimum coverage of \$1,000,000.00.
 - iv. Failure to show proof of insurance will result in a dismissal from the league.
 - v. Teams must have 8 players to start all games.
 - b. Player Eligibility
 - i. See USSSA Bylaws & Rules.
 - c. Rosters
 - i. Each team will be permitted to roster up to 15 players.
 - ii. Each team will submit roster (online at FTB league site ONLY) by their first league game of the season. Failure to have the roster online can result in a game forfeit. A player may be listed on two separate, qualifying rosters as long as they are not within the same age division. (Example: A league age 10 player may be on ONE 10U and ONE 11U at the same time. NO player is allowed to play down.
 - iii. Players are NOT allowed to transfer or switch teams after they have played in three (3) regular season games during the current season ONLY.
 - iv. You may add players to your league roster throughout the season. Players listed on their team roster after October 14, 2009 CANNOT take part in postseason play.
 - v. A player must have played ½ of their required league games in order to qualify for league playoffs. Any team not complying with this rule will forfeit their playoff games if a game protest is filed.
- III. Responsibility of Manager/Head Coach
 - a. Head Coach is responsible for knowing all the rules and having a copy at all games.
 - b. Head Coach is responsible for insuring accuracy of scores submitted.
 - c. Head Coach is responsible for conduct of all coaches, parents, fans and players. He should make sure that all rules of the league are explained to each of the above.
 - d. Head Coach is responsible to have team book to each game. Book is to include the roster, insurance certificate, complete FTBL and National USSSA rule book and copy of birth certificates for all players.

IV. Code of Conduct

- a. Each coach MUST adopt the following code to participate in FTBL league:
 - i. I promise to create an environment in which primary emphasis is placed upon the emotional and physical well-being of FTBL athletes, rather than winning. I will lead by example and demonstrate the value of fair play and sportsmanship to all participants. By becoming a league member, I agree to be bound by this FTBL code of conduct and all procedures/policies implemented by Florida Travel Ball.
- b. Each coach Must adopt the following conduct to participate in FTBL league:
 - i. Teams, coaches, players and organizations are subject to sanctions imposed by the League Director for misconduct. Sanctions may be appealed to the FTBL Review committee and may include fines, suspensions, forfeiture, probation or other appropriate action. Misconduct includes, but not limited to, destruction of property, intoxication, possession of alcohol, drugs, weapons, or commission of a crime during any FTB league competition.
 - ii. If a parent or fan is unruly, an Umpire may stop the game until that person leaves the area. If this person continues this behavior or is not removed from the site by the coaching staff, the Manager will be ejected from the Game. If the behavior continues further, the game is forfeited and the head umpire will call the local police to insure safety of all participants. Umpire reports will be submitted to the league for fines, suspension, forfeiture, probation or other appropriate action.

V. Ejections

- a. Manager, Coach, Player
 - i. In all age divisions, the first occurrence will result in suspension for the remainder of the game, removal from the park for the remainder of the game and suspension of the next scheduled game.
 - ii. The second occurrence during the league will result in a 3-game suspension as well as possible imposition of further sanctions subject to the FTBL Review Committee.
 - iii. All ejections must be reported by the Head Coach to the league office for possible fines, suspension, forfeiture, probation or other appropriate action. Failure to report could result in greater suspension or fine.

VI. Schedules

- a. All schedules must be completed and posted on the league website five (5) days after the official start date of the league season. The schedules will be locked at which date all league games must be played or forfeited. Within this period prior to posting on website, any team in the league has the right to reschedule any game for whatever reason.
- b. If a game does NOT get played on the scheduled date/time for whatever reason (rain, facility problems, etc.), the home team has SEVEN (7) DAYS to reschedule the game. If the game does NOT get rescheduled within this period, the game will be removed from your schedule and will not be made up.

VII. Game Procedures

- a. Pre Game
 - i. Dugouts are on a first-come, first-serve basis.
 - ii. Lineup cards must be turned in 30 minutes prior to start of game.
 1. All substitutions must be listed on the lineup card.
 2. ONLY players listed on lineup card will play.
 - iii. When playing a double header, the HOME team will be home one game and visiting team will be HOME team the other game. If playing two different teams, a coin flip will determine home/visitor.
 - iv. Teams should be present forty-five (45) minutes prior to start of game.
 - v. Scores are to be submitted by the winning team ONLY. Manager must log into league website and input score manually. Scores must be entered no more than 24 hours following scheduled game. Any discrepancies with score please contact league office immediately.
- b. Rain Policy
 - i. Home team should notify the visiting team with ample time in the event that the game is cancelled. Both teams must remain in contact when weather becomes a threat.

- ii. The responsibility of the head coach is to find out if games are cancelled or moved due to inclement weather conditions.
 - 1. All rain out games should be suspended or rescheduled to a later day.
 - 2. Home Team has seventy-two (72) hours to reschedule rain outs.
 - c. Forfeits
 - i. USSSA rules shall apply and FTBL officials shall administer the rule so that any team that causes a forfeit will NOT benefit.
 - ii. Teams who fail to compete in ALL scheduled games may be subject to sanctions.
 - iii. Any team cancelling a game within forty-eight (48) hours of the scheduled game will be issued a forfeit.
 - iv. Forfeit fine is \$50 and must be paid prior to next schedule game.
 - d. Protests
 - i. Protests must be made verbally with the umpire at the time of the play and before the next pitch. Protest must be recorded by both score keepers. A decision on the protest will come within three (3) business days.
 - ii. A fee of \$100 cash (refunded if upheld) must accompany the protest.
 - iii. Protest must be submitted to league office in writing including both managers' names, phone numbers and email addresses; as well as the umpires' names and phone numbers.
 - iv. All decisions of the league director are FINAL.
 - v. Only decisions involving the misapplication of a rule may be protested. No protest will be allowed in matters involving solely the official's judgment.
 - vi. Any team that files a protest for a player's age being questioned MUST also send in a \$100 protest fee. If such player is found to be illegally playing, he/she will be suspended for a period of one (1) year. The team will forfeit all league games that the player was involved.
 - vii. Upon request from the league, all coaches are to provide ORIGINAL DOCUMENTS (birth certificate, alien card, green card, social security card, etc.) when requested. The player in question is immediately suspended from play until documents are submitted to the league for review. No copies of originals will be accepted for review.
- VIII. Point System
- a. FTBL league will allocate points for WINS, TIES, and LOSSES.
 - i. Win = 5 points
 - ii. Tie = 2 points
 - iii. Loss = 1 point
 - iv. FORFEIT = (-)3 points
- IX. The Supplemental Rules contained herein are required supplemental rules for the FTB League ONLY played within the boundaries of and under the authority and jurisdiction of Florida USSSA Baseball. Any rule contained herein which conflicts with the Official Baseball National By-laws & Rules shall take precedence over such Official Baseball National Bylaws & Rules. Any rules not covered in these supplemental rules will come directly for the USSSA Official Baseball National Bylaws & Rules.
- X. Any questions regarding league play should be directed to league director, William Saunders.

Director of League Operations
 William Saunders
 Cell: 863-255-1674
 Email: William@floridatravelball.com